**Sprint 2 Drafts**

Moving Together User Stories

# Readme

The following document is a draft of the detailed user stories for Sprint 2.

Each story will contain the following sections (in order): design links, story description, and numbered list of acceptance criteria (for easy reference).

As you read the stories, you will notice that some phrases are **bolded**; these are meant to represent specific components to be built.

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# Meeting Landing Page

## Use Cases Table

| **Use Cases** | **What They See** |
| --- | --- |
| **1. Participant is signed in and has an active class, AND:** | |
| Session is open and ready to join  Timing: 15 minutes before scheduled start time for next session | * See class name & instructor * See class status (open) * See time remaining until class * See current date, time * Prompted to join the class * **CTA**: Join Class → A/V Test |
| Session is in progress  Timing: < 60 minutes have passed since the scheduled start time for current session | * See class name & instructor * See class status (in progress) * See current date, time * Prompted to join the class * Maybe consider a soothing tone, in case users are stressed by being late * **CTA**: Join Class → A/V Test → Class |
| Session is closed, but lobby is still open  Timing: Between 60-75 minutes have passed since the scheduled start time for current session | * See class name & instructor * See class status (complete) * See current date, time * Prompted to join the class for social time * Consider a soothing tone, in case users are stressed by missing session * **CTA**: Join Class → A/V Test → Class |
| Session is closed and lobby is closed  Timing: > 75 minutes have passed since the scheduled start time for the last session **AND** > 15 minutes before scheduled start time for next session | * See class name & instructor * See class status (not in session) * See current date, time * Show next session is [Day], [MM/DD] at [time]   + “Don’t forget” language   + See full list of remaining sessions on click |
| Class hasn’t started yet (first session hasn’t happened yet)  Timing: > 15 minutes before Session #1 | * See class name & instructor * See class status (not in session) * See time remaining until class * See current date, time * Show next session is [Day], [MM/DD] at [time]   + “Don’t forget” language   + See full list of remaining sessions on click |
| **2. Other participant edge cases:** | |
| Participant clicks an invalid link | * Use friendly language, in case user is lost, stressed, or confused (e.g. “Sorry, this link isn’t working!”) * **CTA**: Contact a team member for help |
| Participant is signed in and has no active class | * See last class status (done) * Show details for next active class (if any) * **CTA**: Want to keep moving together? Contact our team about maintenance classes! |
| **[Not in scope for MVP]** Participant is signed in and is assigned to multiple classes | * Use designs in section #1, but make sure it can scale if participant is enrolled in multiple classes * Make it clear which class is closed and which class is open/upcoming |
| **3. Instructor is signed in and has multiple active classes, AND:** | |
| * Session is open and ready to join * Session is in progress * Session is closed, but lobby is still open * Session is closed and lobby is closed | * Should be same info as participants, but may want to show instructor “[#] students in classroom” * Should be same CTAs as participants * Display details of multiple classes   + Class status (open, closed, in progress, not started)   + Class name & instructor   + Class time & date   + # of enrolled participants * Consider: separate sections for classes “today” vs. “tomorrow” vs “later” |
| **4. Other instructor edge cases:** | |
| Instructor clicks an invalid link | * Use friendly language, in case user is lost, stressed, or confused (e.g. “Sorry, this link isn’t working!”) * **CTA**: Contact a team member (or Steve!) for help |
| Instructor is signed in and has no active class | * Show no active classes (empty state) * **CTA**: Contact Jenn for help |

# Instructor Group View

## Designs

* [Instructor Default Group View (panel closed)](https://www.figma.com/file/z0Kx5jTd8l9Y5PSilIKQTW/TSH-Moving-Together-Designs?node-id=109%3A276)
* [Instructor Group View (panel open)](https://www.figma.com/file/z0Kx5jTd8l9Y5PSilIKQTW/TSH-Moving-Together-Designs?node-id=106%3A206)
* Instructor End Class Confirmation Window - **need design**

## Story Description

As an instructor, I would like to be able to see a group view of all videos during a class session, so that I can see and observe all of the participants to keep them safe and engaged.

Overall, the Instructor Group View will consist of 2 main sections:

1. **3x3 Grid** (right): made up of individual **Video Components**, each containing a **Video Stream** and **Name Tag**
2. **Instructor Controls** (left): a vertical panel to the left of the 3x3 grid, containing buttons and a show/hide functionality.

**3x3 Grid**

By default, I will view a 3x3 grid of participants, where the instructor (me) will be positioned in the top-left of the grid. The remainder of participants will be arranged by the assigned seating order in the class definition.

The grid will consist of rectangular **video components**, where each **Video Component** will display a different individual user’s **Video Stream** and a horizontal **Name Tag**. By default, when a user’s video is on, the Video Stream will display the user’s received video. When the user’s video is off, the Video Stream will display as a black fill, with the user’s first name & last initial displayed in white text in the center of the Video Stream box.

The **Name Tag** will display the user’s name and will be appended to the bottom of the video stream, so that the name tag does not cover the video stream. By default, the Instructor’s name tag will display the Instructor’s name, with “ (Instructor)” appended to the end of the text string. For example, if the Instructor’s name is “Jenn”, then the Name Tag will read “Jenn (Instructor)”.

**Instructor Controls**

By default, the Instructor Controls will be hidden on the left, with a visible **“Open” tab**, allowing me to open the **Instructor Control panel**.

Upon clicking the **“Open” tab**, the **Instructor Control panel** will slide open, similar to the “Reveal” animation in this page: <https://tympanus.net/Development/SidebarTransitions/>. When the panel is opened, on the right side, the 3x3 grid will rearrange to accommodate the reduced width. Note: The animation can be postponed to a later sprint, if it takes too much time to implement right now.

When opened, the Instructor panel will include the following buttons (from top to bottom):

* Mute Yourself
  + By default, this button will display “Mute Yourself” and the user’s microphone will be set to on.
  + Upon clicking “Mute Yourself”, the user’s microphone will be set to off and the text will update to display “Unmute Yourself”.
  + Upon clicking “Unmute Yourself”, the user’s microphone will be set to on and the text will update to display “Mute Yourself”
* Camera Off
  + By default, this button will display “Camera Off” and the user’s video will be set to on.
  + Upon clicking “Camera Off”, the user’s video will be set to off and the text will update to display “Camera On”
  + Upon clicking “Camera On”, the user’s video will be set to on and the text will update to display “Camera Off”
* Pause Recording
  + By default, this button will display “Pause Recording”.
  + Upon clicking “Pause Recording”, the text will update to display “Continue Recording”.
  + Upon clicking “Continue Recording”, the text will update to display “Pause Recording”.
  + There is no functionality required for this button for this sprint.
* End Class
  + By default, this button will display “End Class”.
  + Upon clicking “End Class”, the user will view a confirmation window. Upon clicking “Confirm” in the confirmation window, the class session will be ended and the class recording will stop.
* Mute All
  + By default, this button will display “Mute All”.
  + Upon clicking “Mute All”, all user microphones will be set to off.
* Unmute All
  + Upon clicking “Unmute All”, all user microphones will be set to on.
* Set Video Layout: by default, the text will display as “Focus View”
  + Upon clicking “Focus View”, the text will update to display “Group View” and any *participant* in the session will see the Focus View.
  + Upon clicking “Group View”, the text will update to display “Focus View” and any *participant* in the session will see the Group View.

## Acceptance Criteria

1. Given that the instructor is viewing the Group View by default, then the instructor will see a 3x3 grid made up of individual video components for each user in the session and the instructor’s video component will always be displayed in the top-left.
2. Given that the instructor is viewing the Group View by default, then the Instructor Control panel will be hidden by default and an “Open” tab will be visible.
3. Given that the instructor is in the session, then the Name Tag will be displayed as the instructor’s name with “ (Instructor”) appended to the end of their name.
4. Given that there are no other participants in the session, then no other individual video components will be displayed.
5. Given that 1 or more participants have joined the session and have their video on, then their respective video components will be displayed and the video stream will be on and the name tag will be visible.
6. Given that a participant has turned their video off, then the video component will be displayed and the video stream will display as a black fill and the name tag will be visible.
7. Given that the instructor has clicked the “Open” tab for the Instructor Control panel, then the panel will slide open from the left to display the available instructor controls and the 3x3 grid will resize to accommodate the shortened width.
8. Given that the instructor has clicked the “Close” tab in an opened Instructor Control panel, then the panel will slide closed and the 3x3 grid will resize to accommodate the full available width.
9. Given that the instructor has opened the Instructor Control panel, then by default, the buttons will display (from top to bottom) as, “Mute Yourself”, “Camera Off”, “Pause Recording”, “End Class”, “Mute All”, “Unmute All”, and “Focus View”.
10. Given that the instructor has clicked “Mute Yourself”, then the instructor’s microphone will be set to off and the text will update to display “Unmute Yourself”.
11. Given that the instructor has clicked “Unmute Yourself”, then the instructor’s microphone will be set to on and the text will update to display “Mute Yourself”.
12. Given that the instructor has clicked “Camera Off”, then the instructor’s video will be set to off and the instructor’s Video Stream will display as a black fill and the text will update to display “Camera On”.
13. Given that the instructor has clicked “Camera On”, the instructor’s video will be set to on and the instructor’s Video Stream will display the received video and the text will update to display “Camera Off”.
14. Given that the instructor has clicked “Pause Recording”, then the text will update to display “Resume Recording” and no further action will be applied.
15. Given that the instructor has clicked “Continue Recording”, then the text will update to display “Pause Recording” and no further action will be applied.
16. Given that the instructor has clicked “End Class”, then the instructor will view a confirmation window.
17. Given that the instructor has clicked “End Class” and clicked “Cancel” or “X” out of the confirmation window, then the confirmation window will disappear and the class will not be ended and the class recording will not be interrupted.
18. Given that the instructor has clicked “End Class” and clicked “Confirm” in the confirmation window, the class session will be ended and the class recording will stop and the participants will be navigated to an Exit Class Page (not part of this story).
19. Given that the instructor has clicked “Mute All”, then all users in the current class session will have their microphones set to off.
20. Given that the instructor has clicked “Unmute All”, then all users in the current class session will have their microphones set to on.
21. Given that the instructor has clicked “Focus View”, then the button text will update to display “Group View” and all *participants* in the session will see the Focus View.
22. Given that the instructor has clicked “Group View”, then the button text will update to display “Focus View” and any *participant* in the session will see the Group View.
23. Given that the instructor has resized the window, then the video components will resize accordingly, so that all videos are always displayed within the visible screen.

# Participant Group View

## Designs

* [Participant Group View](https://www.figma.com/file/z0Kx5jTd8l9Y5PSilIKQTW/TSH-Moving-Together-Designs?node-id=121%3A0)
* Participant Leave Class Confirmation Window - **needs design**

## Story Description

As a participant, I would like to be able to see a group view of the class session, so that I can see the full class all at once.

Overall, the Participant Group View will consist of 2 main sections:

1. **3x3 Grid**: made up of individual **Video Components**, each containing a **Video Stream** and **Name Tag**
2. **Participant Controls**: horizontal panel below the 3x3 grid, containing buttons and is always visible.

**3x3 Grid**

By default, I will view a 3x3 grid where the instructor will always be placed in the top-left of the grid and I (a participant) will always be displayed immediately to the right of the Instructor (position 2). In a 3x3 grid, this will be the top-middle of the grid. The remainder of participants will be arranged by the assigned seating order in the class definition.

The grid will consist of rectangular **video components**, where each **Video Component** will display a different individual user’s **Video Stream** and a horizontal **Name Tag**. By default, when a user’s video is on, the Video Stream will display the user’s received video. When the user’s video is off, the Video Stream will display as a black fill. Note that in this description, a user refers to a person that is in the class session and can be an instructor or a participant.

The **Name Tag** will display each user’s name and will be appended to the bottom of the video stream, so that the name tag does not cover the video stream. The bottom two corners of the Name Tag should be rounded, to match the rounded corners of the Video Component.

**Participant Controls**

By default, the participant controls will always be visible and fixed at the bottom of the screen, displayed horizontally and below the 3x3 grid.

The **Participant Control panel** will include the following buttons (from left to right):

* Mute Yourself
  + By default, this button will display “Mute Yourself” and the user’s microphone will be set to on.
  + Upon clicking “Mute Yourself”, the user’s microphone will be set to off and the text will update to display “Unmute Yourself”.
  + Upon clicking “Unmute Yourself”, the user’s microphone will be set to on and the text will update to display “Mute Yourself”
* Camera Off
  + By default, this button will display “Camera Off” and the user’s video will be set to on.
  + Upon clicking “Camera Off”, the user’s video will be set to off and the text will update to display “Camera On”
  + Upon clicking “Camera On”, the user’s video will be set to on and the text will update to display “Camera Off”
* Refresh Page
  + By default, this button will display “Refresh Page”.
  + Upon clicking “Refresh Page”, the user’s page will be refreshed and the user will be automatically redirected back to the same session without needing to log in.
* Ask for Help
  + By default, this button will display “Ask for Help”.
  + There is no functionality required for this button for this sprint.
* Leave Class
  + By default, this button will display “Leave Class”.
  + Upon clicking “Leave Class”, the participant will view a **Confirmation Window** with options to “Cancel” or “Confirm”. If the participant clicks “Confirm”, then the participant will be removed from the class and sent to the **Exit Class Page** (not part of this story).

## Acceptance Criteria

1. Given that the participant is viewing the Group View by default, then the participant will see a 3x3 grid made up of individual video components for each user in the session and the instructor’s video component will always be displayed in the top-left and the participant’s own video will always be displayed in the top-middle and the remaining participants will be displayed in alphabetical order, by first letter of the display name.
2. Given that the Instructor has set the view to Group View, then the participant will see the 3x3 grid described in the above acceptance criteria.
3. Given that there are no other participants in the session, then no other individual video components will be displayed.
4. Given that 1 or more participants have joined the session and have their video on, then their respective video components will be displayed and the video stream will be on and the name tag will be visible.
5. Given that a user has turned their video off, then the video component will be displayed and the video stream will display as a black fill and the name tag will be visible.
6. Given that the participant is viewing the Participant Control panel, then it will always be visible as a horizontal component with the following buttons (from left to right): “Mute Yourself”, “Camera Off”, “Refresh Page”, “Ask for Help”, “Leave Class”.
7. Given that the participant has clicked “Mute Yourself”, then the participant’s microphone will be set to off and the text will update to display “Unmute Yourself”.
8. Given that the participant has clicked “Unmute Yourself”, then the participant’s microphone will be set to on and the text will update to display “Mute Yourself”.
9. Given that the participant has clicked “Camera Off”, then the participant’s video will be set to off and the participant’s Video Stream will display as a black fill and the text will update to display “Camera On”.
10. Given that the participant has clicked “Camera On”, the participant’s video will be set to on and the participant’s Video Stream will display the received video and the text will update to display “Camera Off”.
11. Given that the participant has clicked “Refresh Page”, then the user’s page will be refreshed and the user will be automatically redirected back to the same session without needing to log in.
12. Given that the participant has clicked “Ask For Help”, then no functionality will currently be included.
13. Given that the participant has clicked “Leave Class”, then the participant will view a confirmation window to leave the class.
14. Given that the participant has clicked “Leave Class” and clicked “Confirm”, then the participant will be removed from the class and will be navigated to the Exit Class page.
15. Given that the participant has clicked “Leave Class” and clicked “Cancel” or “X”, then the confirmation window will be closed and the participant will remain in the class.

# Participant Focus View

## Designs

* [Participant Focus View](https://www.figma.com/file/z0Kx5jTd8l9Y5PSilIKQTW/TSH-Moving-Together-Designs?node-id=109%3A0)

## Story Description

As a participant, I would like to be able to see a single view of the instructor, so that I can focus on the instructor’s movements during class.

Given that the instructor has set the class session to “Focus View”, then I will see an enlarged video of the instructor, overlaid above the Group View.

The Participant Control panel will still be visible, allowing me to get help if I need, even in Focus View.

## Acceptance Criteria

1. Given that the instructor has set the view to Focus View, then the participant will see an enlarged video of the instructor, overlaid above the Group View.
2. Given that the instructor has set the view to Group View, then the enlarged video of the instructor will be hidden and the participant will return to seeing only Group View.
3. Given that the participant is seeing the Focus View, then all participant controls will continue to be visible.

**🏁 Aaaaand, you made it to the end! 🏁**

Thanks for taking the time to read in full, and add your feedback.